** Gopalganj Science and Technology University**

**Project Requirement Analysis on**

**“Hotel Management System”**

**Course Code: CSE 310**

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**Hostel Management System – Requirement Analysis Document**

# 1. INTRODUCTION

## 1.1 Purpose of the Hostel Management System

The Hostel Management System (HMS) is designed to automate and streamline hostel operations in educational institutions. Key objectives include:

Digitalizing room allocation (check-in/check-out, maintenance requests)

Managing meal services (menu planning, student reviews, dietary preferences)

Simplifying financial transactions (hostel fees, meal subscriptions)

Enhancing communication between students, staff, and administrators

## 1.2 Scope of the System

In-Scope

Student Portal: Room booking, meal reviews, payment gateway

Admin Dashboard: Room/meal management, approval workflows, reporting

Mobile Responsiveness: Accessible on all devices

Third-party Integrations: Stripe (payments), Firebase (auth), SendGrid (notifications)

**Out-of-Scope**

- Campus-wide ERP integration

- IoT-based room automation

- Offline functionality

## 1.3 Goals of the Development Team

- Deliver a scalable MERN stack applicationwithin 3 months

- Achieve 90% test coverage with Jest/React Testing Library

- Implement CI/CD pipeline using GitHub Actions

- Ensure GDPR compliancefor data protection

## 1.4 Development Process Model

Agile Scrum Framework with:

- 2-week sprints

- Daily standups

- Sprint reviews with stakeholders

- Tools: Jira (task tracking), Figma (UI prototyping)

## 1.5 Team Roles and Organization

Role Responsibilities Tools

Frontend Lead React components, Redux state Figma, Storybook

Backend Lead Node.js APIs, DB design Postman, MongoDB Atlas

QA Engineer Test automation Jest, Cypress

DevOps Deployment pipeline Docker, AWS

# 2. RESEARCH

## 2.1 Literature Survey

### 2.1.1 User Interface Design

-Material-UI for consistent components

Dark/Light modetoggle for accessibility

- Dashboard Analytics: Charts.js for occupancy/meal stats

### 2.1.2 Data Management

-MongoDB Schema:

`javascript

// Room Schema

{

roomNo: String,

type: { enum: ["Single", "Double", "Dorm"] },

status: { enum: ["Vacant", "Occupied", "Maintenance"] },

studentAllocations: [{ studentId: ObjectId, date: Date }]

}

### 2.1.3 Authentication

Firebase Auth with:

- Email/password

- Google OAuth

- Phone verification (optional)

### 2.1.4 Performance

Caching: Redis for frequent queries

-Lazy Loading: React code-splitting

CDN: Cloudflare for static assets

## 2.2 Technology Stack

| Layer | Technology | Justification |

|-------|------------|---------------|

| Frontend | React + Redux | Component reusability |

| Backend | Node.js + Express | Non-blocking I/O |

| Database | MongoDB | Flexible schema for hostel data |

| Auth | Firebase/JWT | Rapid implementation |

| Payments | Stripe | PCI-DSS compliance |